



## Scoring & Timing Solution for Wrestling



## 1. Introduction

This is a professional solution for LED scoreboard display in Wrestling stadiums.

Mainly for large-scale Wrestling matches which held in professional sports venues.

The system functions conform to CWA rules.

Match arrangement, real-time scoring & timing display, players' & referees' info display, rank statistics export & print, slow motion video record & playback, and advertising display can be realized through the coordination of Match Scoring System, Meet Management System, Video Arbitration System, etc.

It is an ideal choice for most of smart and professional stadiums.



## 1.1 System Architecture

The whole system is composed of several subsystems, including: Match Scoring System, Meet Management System and Video Arbitration System.

Each subsystem can not only work independently, but also work together to share the data.

It is flexible for customers to configure according to the actual application.

- **Match Scoring System**

Match Scoring System named ULTRA SCORE is composed of Ultra Score Software, Wireless Host, etc.

It is mainly operated by the referees to realize the scoring and timing work and real-time scoreboard display.

The system functions conform to CWA rules.

- **Meet Management System**

It is composed of Meet Management Server, On-Venue Results Workstation, Printer, etc.

Linking with Online Registration System and Match Scoring System, it can realize: participants management, match schedule, result management, technical statistics, court arrangement, rank statistics, etc.

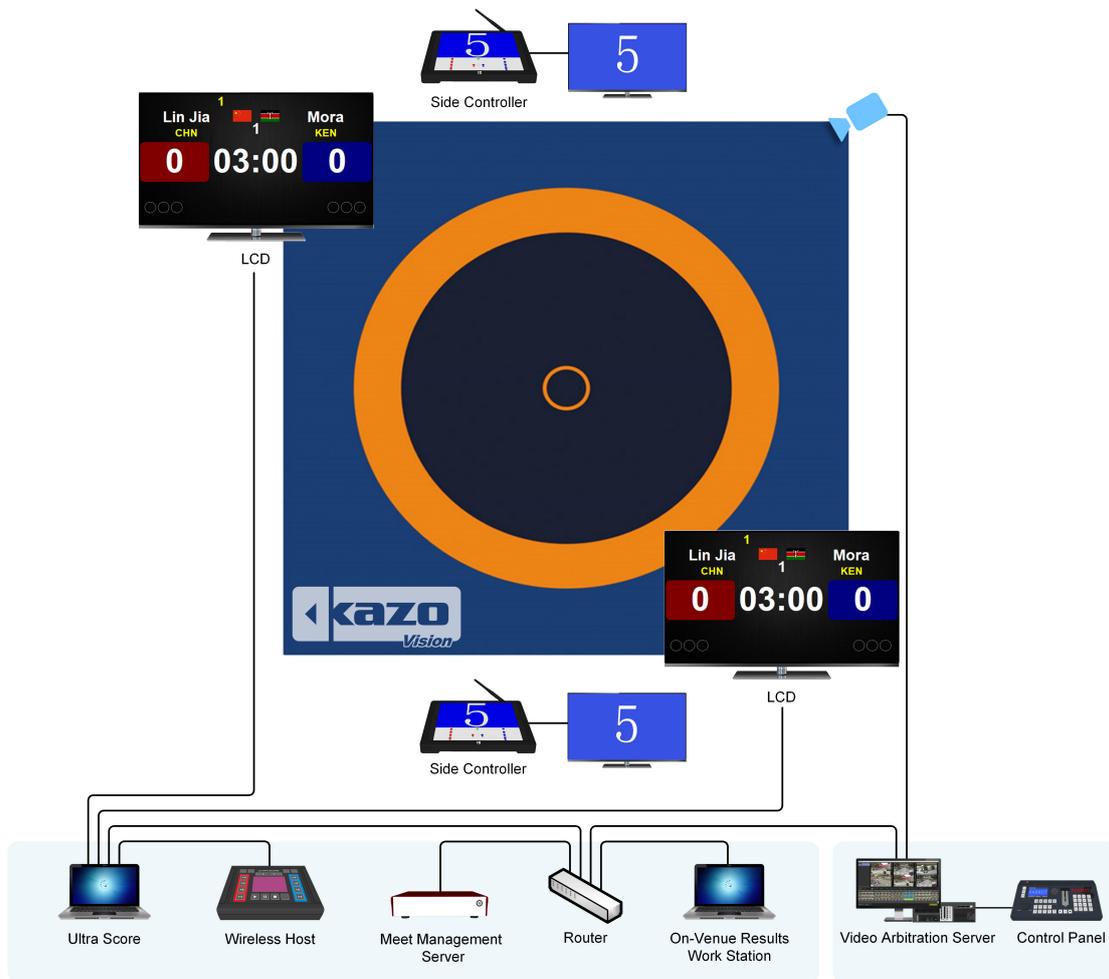
- **Video Arbitration System**

Video Arbitration System named PARROT is composed of video arbitration server, control panel and cameras.

It is operated by the referees during the match. When working with Match Scoring System, referee's score operation will be marked on the frame of video automatically, whilst playback them in slow motion with changes in speed.

It can be used to provide the technical support when dispute happens during the match so as to reduce the misjudging, to ensure fairness and justice of the match.

## 1.2 System Chart



### System Structure Description

- 1) Support for Wrestling referee scoring.
- 2) Display various scoring information.
- 3) Auto generate, export and print the order form.
- 4) Record results, and generate reports.

### 1.3 Product Configuration (for one court)

Product	Type	Number
<b>Match Scoring System</b>		
Ultra Score Software	Standalone Edition	1
Wireless Host	KS-TKEP-M	1
Side Controller	KS-WRST-SC	2
Meet Management Server	KS-MMS-MINI	1
PC	/	2
LCD Display	/	1
Printer	/	1
<b>Video Arbitration System</b>		
Video Arbitration Server	KS-PARROT-2C	1
Control Panel	KS-PARROT-CP	1
HD Camera	/	2
Tripod for HD Camera	/	2
SDI Cable	15m	2
LCD Monitor	21.5 inch	1

## 2. Specification for products

### 2.1 Ultra Score Software

Products	Details
Standalone edition	<ul style="list-style-type: none"><li>◆ Installed on one PC.</li><li>◆ Supports: Wrestling</li><li>◆ English version</li><li>◆ Including 1 dongle</li></ul>
Standard network edition	<ul style="list-style-type: none"><li>◆ Terminal + 1 Display</li><li>◆ Supports: Wrestling</li><li>◆ English version</li><li>◆ Including 1 dongle</li></ul>
Professional network edition	<ul style="list-style-type: none"><li>◆ Terminal + Referee + 2 Display</li><li>◆ Supports: Wrestling</li><li>◆ English version</li><li>◆ Including 1 dongle</li></ul>

#### **Difference:**

##### **Standalone Edition:**

Match management, Scoring, and Media display functions, all in one installed on a PC. Referee must do operation on the PC for display directly.

It is suitable for the stadium where has just one screen, which doesn't have strict needs of the scoring and timing accuracy.

##### **Standard Network Edition:**

Score terminal and media player functions can be installed on 2 PCs respectively. So that one independent PC can be setup on the courtside special for referee's operation, the other PC running as media player to manage the LED display.

It is suitable for the stadium where has one screen, needs to do the scoring and timing on the courtside.

##### **Professional Network Edition:**

Except the function of score terminal, 1-3 media players can be equipped on PCs separately, in order to display different contents on several LED screens.

It is suitable for the stadium where has more than 2 screens where referee need to do scoring on the courtside and LED screens need to display different contents separately. (For example, one LED screen is for scoreboard and another is for advertising or player info).

Scoring interface for wrestling:

The image shows a digital scoring interface for a wrestling match. At the top, the weight class "Light Flyweight" is displayed in yellow. Below it, the names "Tom" and "Rod" are shown in white. The score for Tom is "0" on a red background, and the score for Rod is "0" on a blue background. The time remaining is "03:00" in the center, with a "1" above it indicating the first period. At the bottom of each name area, there are three empty circles representing a progress indicator.

Wrestler	Score	Time
Tom	0	03:00
Rod	0	03:00

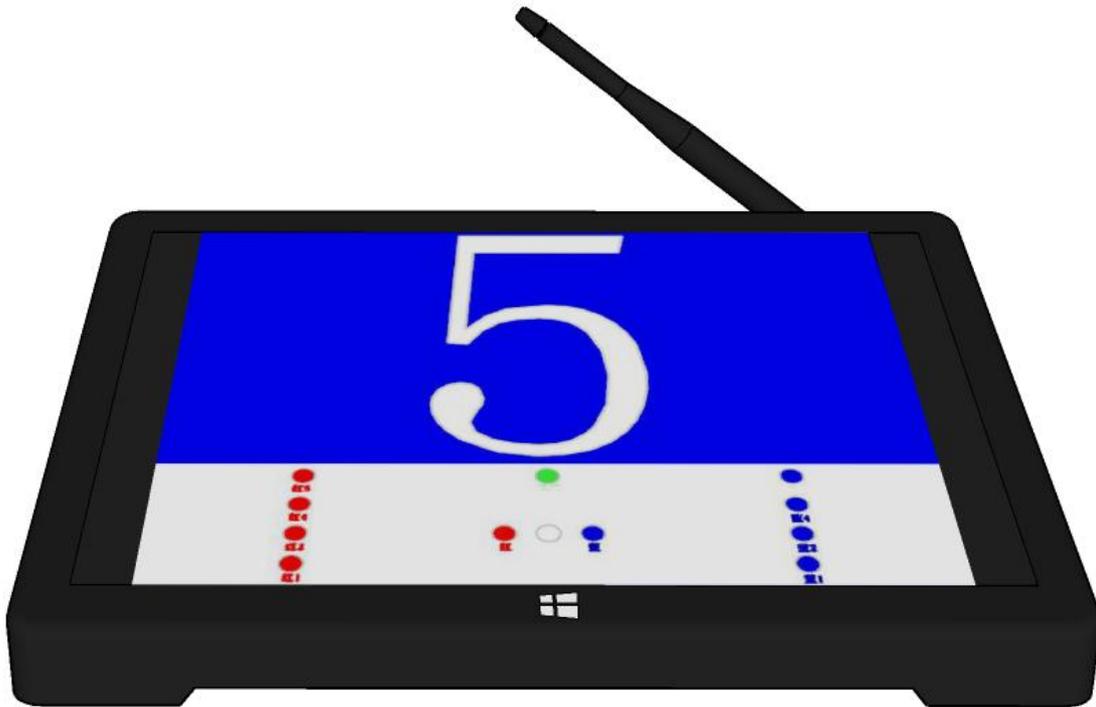
## 2.2 Wireless Host

Products	Details
Wireless Host	<p>Type: KS-TKEP-M</p> <p>Size: 200x145x60 (mm)</p> <p>Weight: 0.5KG</p> <p>Features:</p> <ul style="list-style-type: none"><li>◆ Must be used with Wrestling Scoring Software.</li><li>◆ Add score for the players.</li><li>◆ Player warning operation.</li><li>◆ Player passive operation.</li><li>◆ Match timer control.</li><li>◆ Attack timer control.</li></ul>



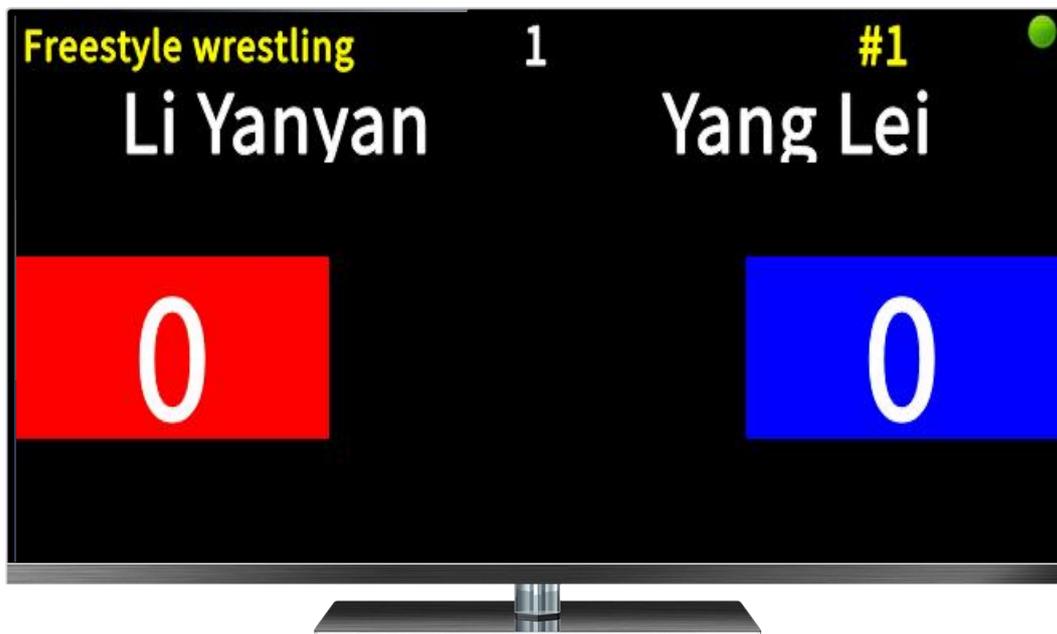
### 2.3 Side Controller

Products	Details
Side Controller	<p>Type: KS-WRST-SC</p> <p>Size: 200x145x60 (mm)</p> <p>Display: Full color touch LCD</p> <p>Weight: 8KG</p> <p>Features:</p> <ul style="list-style-type: none"><li>◆ Support: Wrestling</li><li>◆ Touch screen operation.</li><li>◆ Display score of the players.</li></ul>



## 2.4 Ultra Score Display

Products	Details
Ultra Score Display	Type: ULTRASCORE VIEWER ◆ It is used together with Judo Ultra Score Software. ◆ Language: Chinese / English. ◆ Expand and display the score screen.



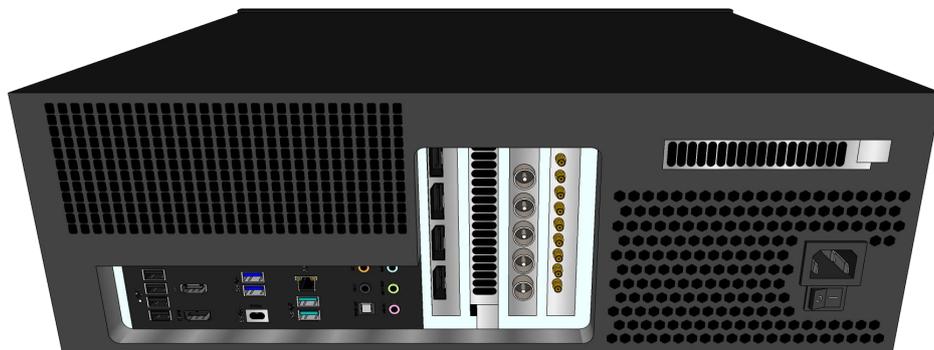
## 2.5 Meet Management Server

Products	Details
<b>Meet Management Server</b>	<p>Type: KS-MMS-MINI Size: 170x150x35 (mm) Weight: 1.0 KG Features:</p> <ul style="list-style-type: none"><li>● Multi-court arrangement, auto generate the order form.</li><li>● Multi-project arrangement, make the schedule more smoothly.</li><li>● Monitor the status of each court in real time, including the current field, rotation and player info.</li><li>● Court adjustment, can manually modify the match court and session info.</li><li>● Summary and print integrated report.</li></ul>



## 2.5 Video Arbitration Server

Products	Details
Video Arbitration Server	<p>Type: KS-PARROT-2C/4C/6C/8C</p> <p>Video Input: 2/4/6/8 channels input synchronously;</p> <p>Input port: SDI;</p> <p>Output port: DP*2;</p> <p>Video Format: 1080P;</p> <p>Recording capacity: ≥ 10 hours;</p> <p>Multi-screen monitoring: supported;</p> <p>Weight: 8kg.</p>



### Software interface



## Device Specification

<b>Type</b>	<b>KS-PARROT-2C/4C/6C/8C</b>
Size	485x480x90(mm)
Net Weight	8 KG
Color	Black
Cabinet	Iron
<b>Interface</b>	
Input	SDI*2/4/6/8
Output	DP*2
<b>Environmental</b>	
Operating Temp	-5°C~45°C
Storage Temp	-40°C~80°C
Relative Humidity	5%~95%, non-condensing
Input Voltage	AC 100V~240V
<b>Functions</b>	
<ul style="list-style-type: none"><li>● <b>Nonstop video recording in the background:</b> 2/4/6/8 channels of HD video are recorded simultaneously in the background, nonstop for 10 hours. Video retrieval and playback is unaffected.</li><li>● <b>Synch-playback of multi-channel video:</b> Supports playback mode of single channel video in full screen and multi-angle video in 2/4/6/8 windows.</li><li>● <b>Speed change in slow motion:</b> support 50 frame/s video playback and capture motion in a grid of 0.02s.</li><li>● <b>Video event query:</b> video stream can be divided into several video events, storing in the event list, which can be renamed for retrieve easily.</li><li>● <b>Video segment marker:</b> Important or controversial moments can be marked in video stream which will be replayed quickly when clicking the marked records.</li><li>● <b>Video signal output:</b> provides 2 video output signals, one of which is for preview, the other of which can be connected to LED/LCD display for live slow motion replay.</li></ul>	

## 2.6 Control Panel

Products	Details
Control Panel	<p>Type: KS-PARROT-CP</p> <p>Function:</p> <ul style="list-style-type: none"><li>◆ Support one touch replay, deferred replay, in/out replay.</li><li>◆ Preset speed button.</li><li>◆ T-Bar for dynamic slow motion.</li><li>◆ Professional dynamic jog wheel.</li><li>◆ Key to mark the last 10s/20s of the video content.</li><li>◆ Flexible select the marked video and playback.</li></ul>



## Device Specification

<b>Type</b>	<b>KS-PARROT-CP</b>
Size	365 x 200 x 98 (mm)
Net Weight	1 KG
Cabinet	Iron
Display	Color LCD(4.3Inch)
Sound	None
<b>Communication</b>	
USB	≤5m
RS232	≤10m
<b>Environmental</b>	
Operating Temp	-5~45°C
Relative Humidity	5~95 %, non-condensing
Storage Temp	-40~80°C
Input Voltage	AC 100V-240V
Total Power	15W

## 2.7 HD Camera

Products	Details
HD Camera	Type: KS-PARROT-CAMERA



### Device Specification

Product Type	KS-PARROT-CAMERA
Video output	3G-SDI
Effective pixels	3.0 million
Max Resolution	1920*1080
Max Frame rate	60FPS
Sensor	CMOS
Focal length	4.2MM
Size	62.5*50*50MM