

# Volleyball Stats System Software manual



**Kazo Vision**

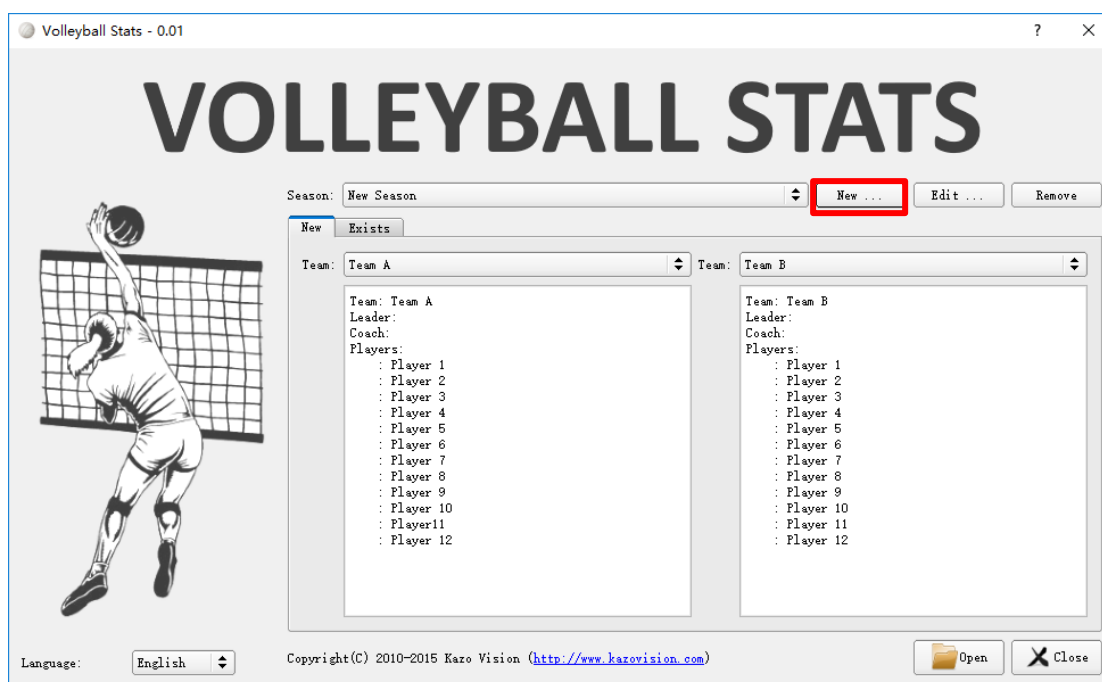
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## 1. Introduction

The software is used for field technical statistics of volleyball game. The assistant coaches can make systematic analysis and evaluation on the whole team and individual through the recording of various events during the match and the establishment of detailed technical statistics. Plug in the USB dog when use the software.

## 2. Create a new match

Open the software and enter the "VOLLEYBALL STATS". Click "New" button to create a new match and fill in the info of the match.



Click "Add Team" button to add a new team. And fill in the detailed info of the team and set up team logo.

Season Configure... ? X

Season Name:

Teams

Team Detail

Team Name:  Nick Name:

Leader:  Coach:

Memo:

Players

Player Detail

Number:

Name:

Memo:

Add Team

Remove Team

Add Player

Remove Player

OK Cancel

Click "Add Player" button to add a new player and then fill in the info of the player. After all info has been filled in, click "OK" button and return to "VOLLEYBALL STATS" page.

Season Configure... ? X

Season Name: Sample Season

Teams

Team A

Team Detail

Team Name: Team A Nick Name:

Leader:  Coach:

Memo:

Players

Player Detail

Number:

Name:

Memo:

Add Player

Remove Player

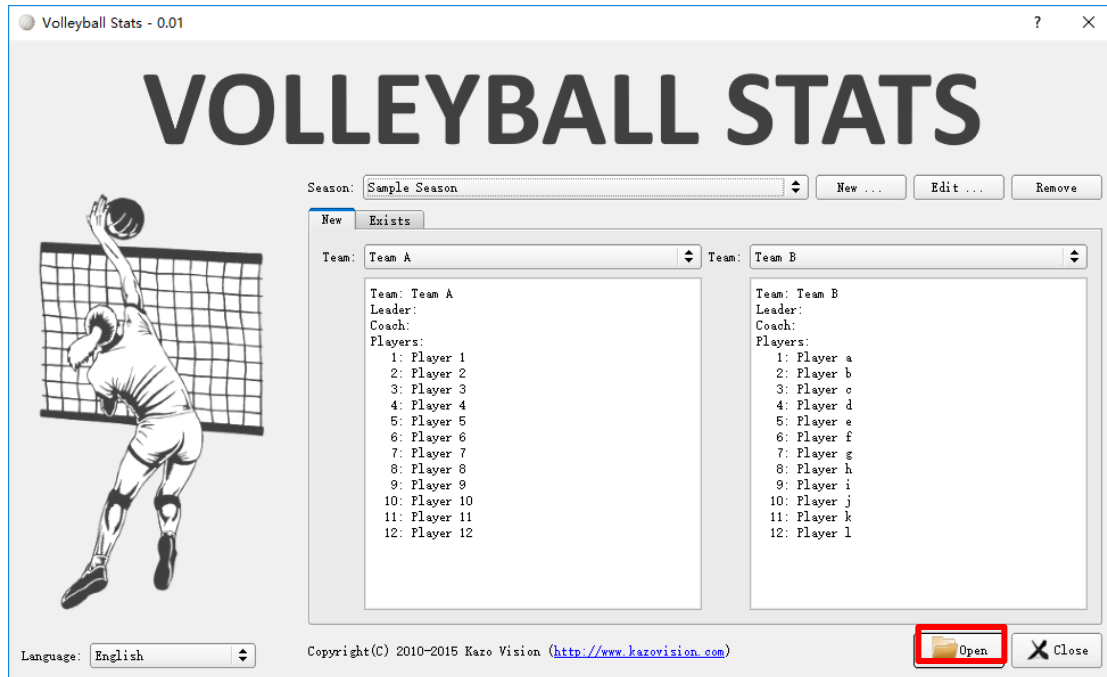
Add Team

Remove Team

OK Cancel

### 3. Open the match

Choose the season and the teams, then click "Open" button.



- After enter the interface, Click to select the starting player.



there are some tips. Click any button to enter formal operation. The preparation work is over.

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System Game Control Configure Help

Team A	1	2	3	4	5
Team A	0	0	0	0	0

Team A

1	2	3	4	5	6
1	2	3	4	5	6

Set 1

Left click player button to select or substitute player  
Right click to select player

Serve Timeout Card

Serve By:

Reception By:

Reception Individual Reception Error Team Reception Error Attack

Enter

Team B	1	2	3	4	5
Team B	0	0	0	0	0

Team A at Team B

- Starting for Team A
  - #1 Player 1 at position 1
  - #2 Player 2 at position 2
  - #3 Player 3 at position 3
  - #4 Player 4 at position 4
  - #5 Player 5 at position 5
  - #6 Player 6 at position 6
- Starting for Team B
  - #1 Player a at position 1
  - #2 Player b at position 2
  - #3 Player c at position 3
  - #4 Player d at position 4
  - #5 Player e at position 5
  - #6 Player f at position 6

List of all events  
Right click on the item to delete

## 4. Statistic operation

The statistic operation buttons are listed in the center of the interface. Click these buttons and then click the players on the left and right sides.

The interface displays two teams, Team A and Team B, with their respective player lists. Team A players are numbered 1 to 6, and Team B players are numbered 1 to 6. The central court diagram, labeled "Set 1", shows player positions on both sides. Below the court, there are buttons for "Serve", "Timeout", and "Card". The "Serve By" field is set to "1" (Player 1) and the "Reception By" field is set to "4" (Player 4). Buttons for "Zero Serve", "Ace", "Error", "Reception", "Individual Reception Error", "Team Reception Error", and "Attack" are also visible. An "Enter" button is located at the bottom right.

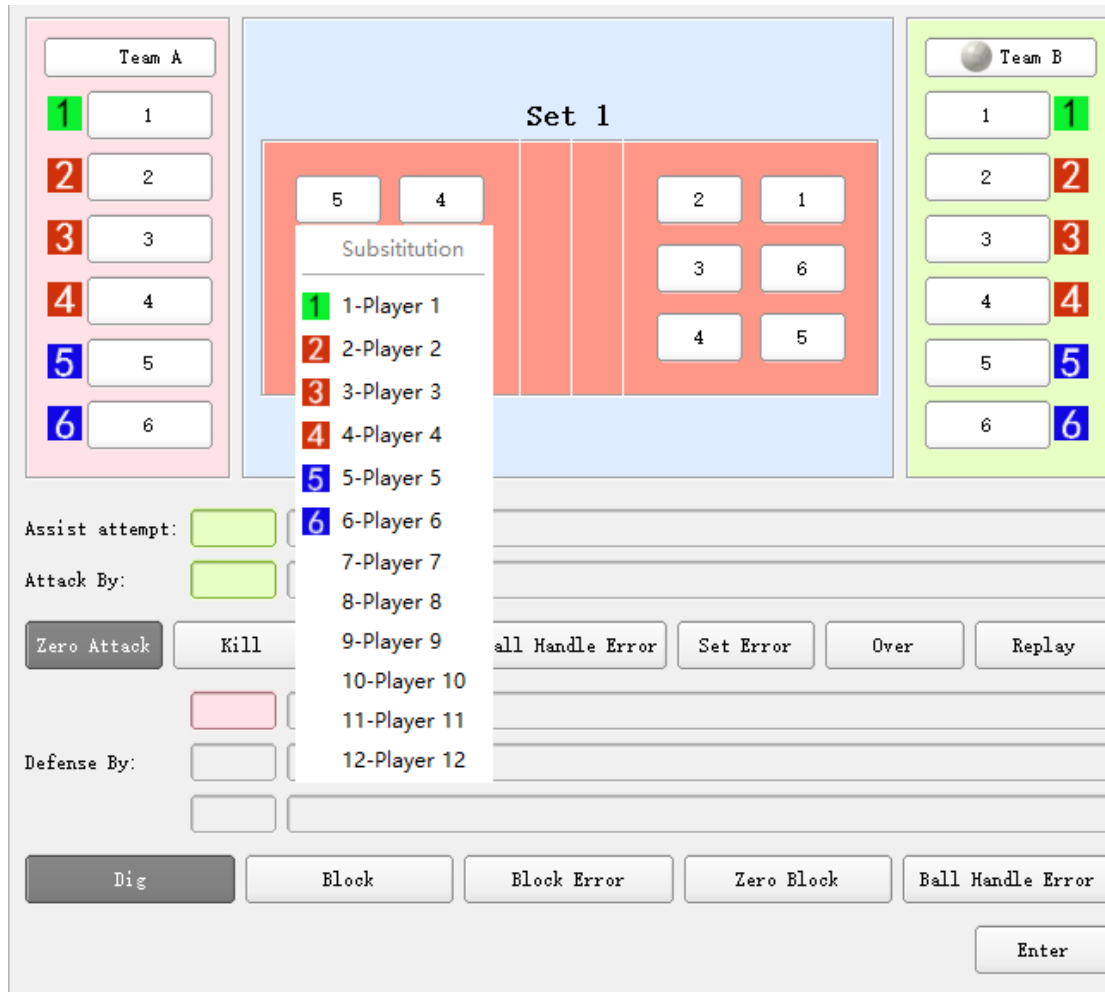


The screenshot displays a volleyball game interface. On the left, Team A's roster is shown with players 1 through 6. On the right, Team B's roster is shown with players 1 through 6. In the center, a court diagram for 'Set 1' shows player positions: Team A (left side) has players 5, 4, 6, 3, 1, 2; Team B (right side) has players 2, 1, 3, 6, 4, 5. Below the court, there are input fields for 'Assist attempt:' and 'Attack By:'. A row of buttons includes 'Zero Attack', 'Kill', 'Attack Error', 'Ball Handle Error', 'Set Error', 'Over', and 'Replay'. Below these are more input fields for 'Defense By:'. A second row of buttons includes 'Dig', 'Block', 'Block Error', 'Zero Block', and 'Ball Handle Error'. An 'Enter' button is located at the bottom right.

## 5. Main operation

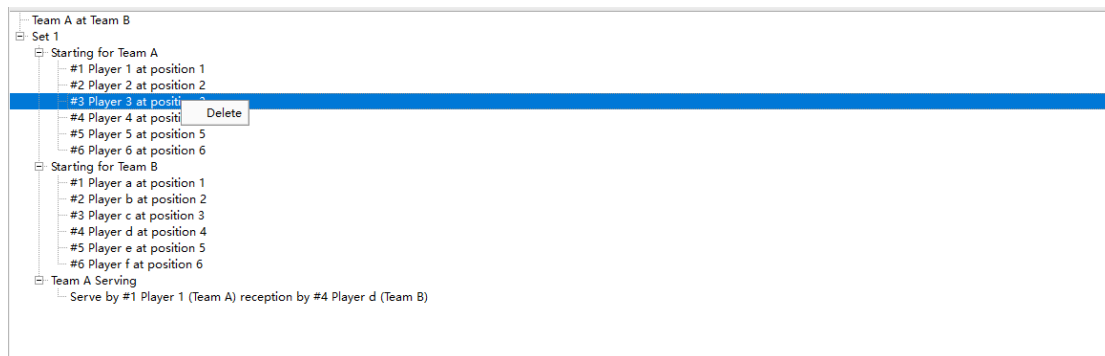
(1) Substitution operation:

Right click substituted player number you need, And then click a white player number to complete substitution operation.



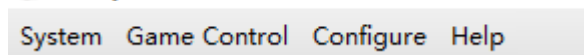
## (2) Modifying operation

The events are listed under the interface. Right click the event to delete record



## 6. Other operation

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(1) The left upper corner of the screen shows the score of every period. The above four buttons

in sequence is "Exit" "Start Next Set", "Options", and "Quick Guide".

## 7. Derived data

Click "Configure" button to derived data.

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System		Game Control		Configure	Help
		Options...	2		
Team A		0	0		
No	Team A	Kill	Block	Ace	

Options... ? X

Auto Export Stats Data

Export Path: C:/Program Files (x86)/KazoVision/VolleyballStats ...

OK Cancel

## 8. Export data report

Open the software after the game and click "exists" button to select a game. Click "Report" button on the interface to print the data directly or right click the game or choose "Save" for reference or printing.

